

Unveiling True Superheroes: Digital Exploration in Primary School

Summary

Subject/Discipline	English	
Theme	True stories	
Age group	5-6	
Main topic	Amazing superheroes	
Key concepts	<ul style="list-style-type: none">● Language● Digital Literacy	<ul style="list-style-type: none">● Reading and writing● Critical thinking

Learning Objectives

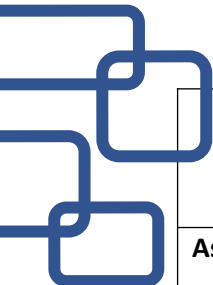
<ul style="list-style-type: none">● Introduce young students to the concept of superheroes.● Foster creativity and imagination.	<ul style="list-style-type: none">● Familiarize students with basic digital tools.
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Equipment/material needed

<ul style="list-style-type: none">● Computer or tablet with internet access.● Projector or large screen for group	<ul style="list-style-type: none">● Drawing or coloring materials (paper, crayons, markers).● Access to superhero-related digital content
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activities.	(videos, images, online stories).
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Lesson Outline		
Phase of the lesson	Duration	Description
Warm-up	10 mins	<ul style="list-style-type: none"> - Begin the lesson by asking the students if they know what a superhero is. Encourage them to share what they know. - Show pictures or small clips of famous superheroes to the class, like Superman, Spider-Man, or Wonder Woman, and ask the students if they recognize any of them.
Main activity	10 mins	<p>Storytelling</p> <ul style="list-style-type: none"> - Share a short, age-appropriate superhero story with the class. You can find digital storybooks or videos online. - Engage the students by asking questions about the story such as "What do you think the superhero's superpower is?" or "How did the superhero help people?"
	15 mins	<p>Creative Activity</p> <ul style="list-style-type: none"> - Provide each student with a piece of paper and some drawing materials. - Ask the students to draw their own superhero and describe their superpowers. Encourage them to use their imagination. - After they finish, have each student share their superhero's name and superpower with the class.
	10 mins	<p>Digital Exploration</p> <ul style="list-style-type: none"> - Gather the students around a computer or tablet with internet access. - Show them a short animated superhero video or a simple superhero-themed online game suitable for their age. - Discuss the video or game afterward, asking questions like "What did you like about the superhero in the video?" or "What challenges did the superhero face?"
	5 mins	<p>Conclusion</p> <ul style="list-style-type: none"> - Summarize the lesson by asking the students what they've learned about superheroes. - Emphasize the idea that superheroes help people and




		make the world a better place. - Encourage the students to continue exploring superheroes at home with their parents.
Assessment	5 mins	- Assessment for this age group can be informal, such as observing their participation in the creative activity and their engagement during the lesson.

Conclusions and recommendations	
<ul style="list-style-type: none">● Remember to keep the lesson light, interactive, and age-appropriate, as 5-year-olds have short attention spans and need opportunities for hands-on activities. This lesson plan aims to introduce them to the world of superheroes while incorporating digital tools to enhance the learning experience.	<ul style="list-style-type: none">● Provide parents with a list of age-appropriate superhero-themed books or videos for students to explore at home.● Encourage parents to engage in discussions about superheroes with their children.

The material is developed within the Erasmus+ project *PreEdTech - Improving the Pedagogical and ICT skills of Pre-School Teachers and Educators in the Digital Era*, Grant agreement number: 2021-1-RO01-KA220-SCH-000027894.

This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use, which may be made of the information contained therein.

 **Co-funded by the European Union**

Project website www.preedtech-project.eu